

# **Orchestration and Choreography: Standards, Tools and Technologies for Distributed Workflows**

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# Agenda

- What are Workflow, Orchestration and Choreography?
- What is SOA?
- How do all of these fit together?
- WS-CDL and bioinformatics
- WS-CDL under the hood
- Formalisms and what they mean
- WS-CDL in practice (lets look at tools)
- What can I do with it
- Summary

# What is a workflow?

*The automation of business processes, in whole or in part, during which documents, information or tasks are passed from one participant to another for action according to a set of procedural rules*

WFMC

# What is orchestration?

*orchestration [of web service] is a technique to recursively compose and orchestrate web services to provide a new composite web service*

WS-BPEL

# What is choreography?

*A choreography is a global behavioral contract that describes (and therefore can be used to constrain) the valid ordering of messages between services that make up some flow that meets some [business] objective*

WS-CDL

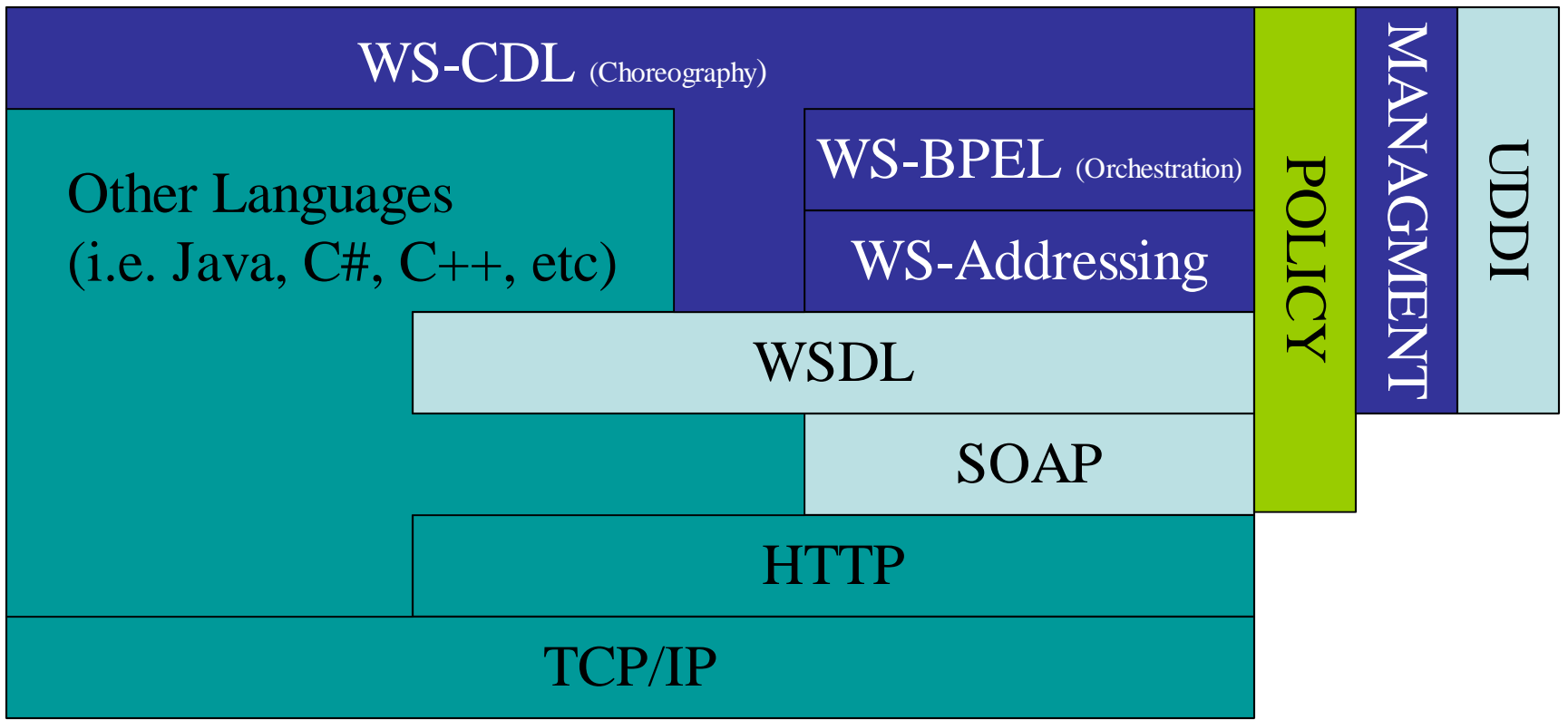
# What is SOA?

- Service Oriented Architecture is a way of building distributed systems.
  - A service is a computational process with a WSDL interface.
  - A service may interact with other services through any communication mechanism (HTTP is but one).
  - Services are discovered at runtime.
  - SOA encourages document centric rather/messaging passing than function-centric programming (see WSDL2.0)

# How does it fit together?

- An SOA is just a grid of services. Something has to give the grid and the services meaning.
- Meaning can be thought of as some notion of the common behavior of the services in achieving some goal. We might call this a workflow description.
- Distributed (peer to peer) workflows may be described using WS-CDL and executed at the peers using WS-BPEL. Thus orchestration is an execution idiom and choreography a description one.

# How does it fit together?



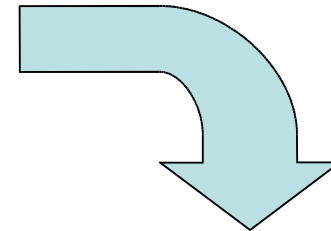
Legacy
Available
Nascent
Missing



# Relevance to Bioinformatics

- Formalism

Agents	Communication Events
Small molecules	Electron Sharing
Proteins	Protein-protein interaction, binding, phosphorylation, methylation, etc
Cells	Material consumption, environmental sensing, etc



Agents	Communication Events
Network service	TCP/IP read/write
Email client/server	SMTP read/write
Browser server	HTTP read/write
WS-CDL service	send/receive

Common formalisms 

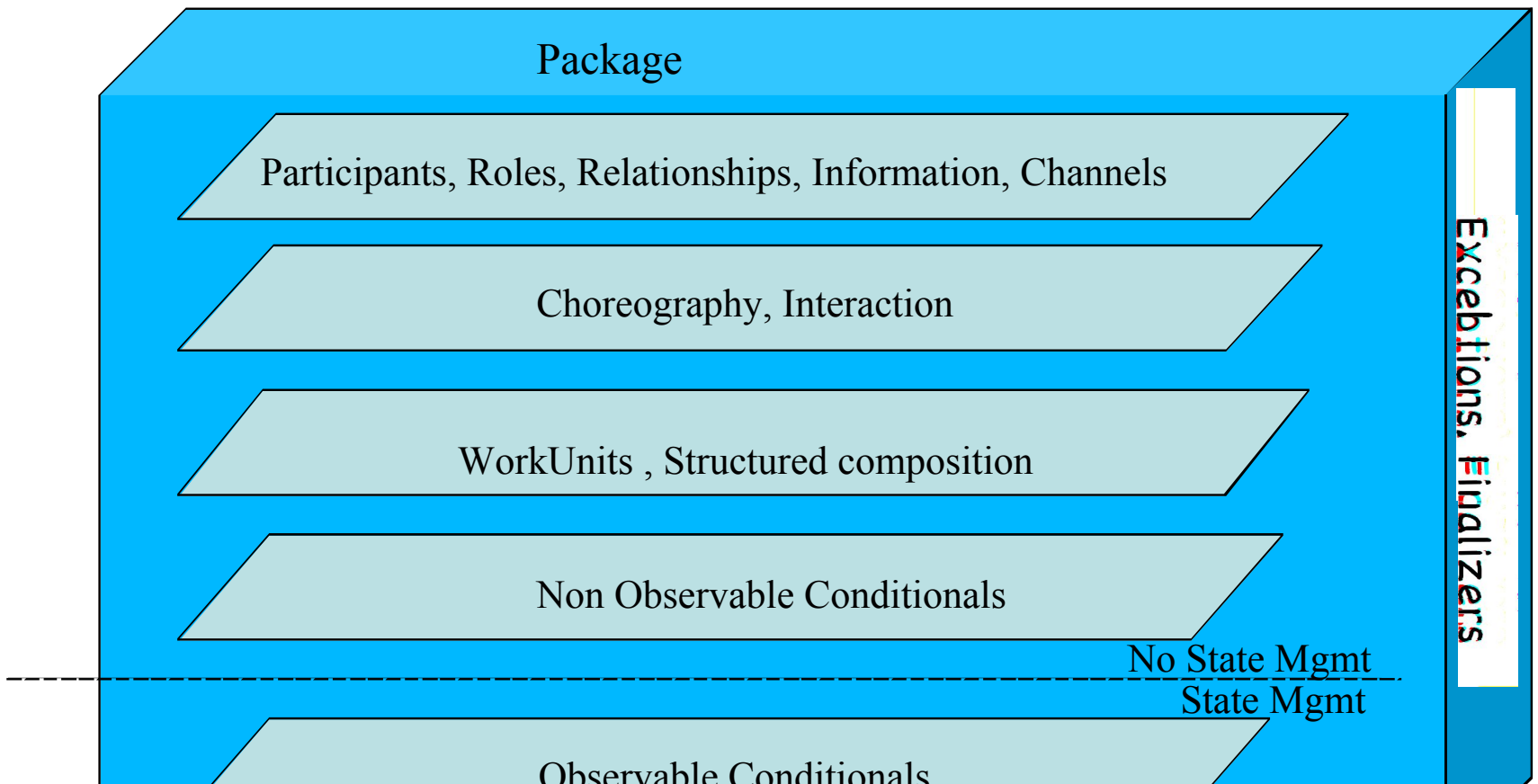
# Relevance to Bioinformatics

- SOA
  - Emergence of WSDL described services (KEGG, BLAST, FASTA, Swiss-Prot, ... etc)
  - Componentization for reuse and greater availability
  - Decrease in costs and complexity of data integration
  - WSDL, SOAP, Java, .NET, .... and the rest of the stack presented in the context of a service grid.

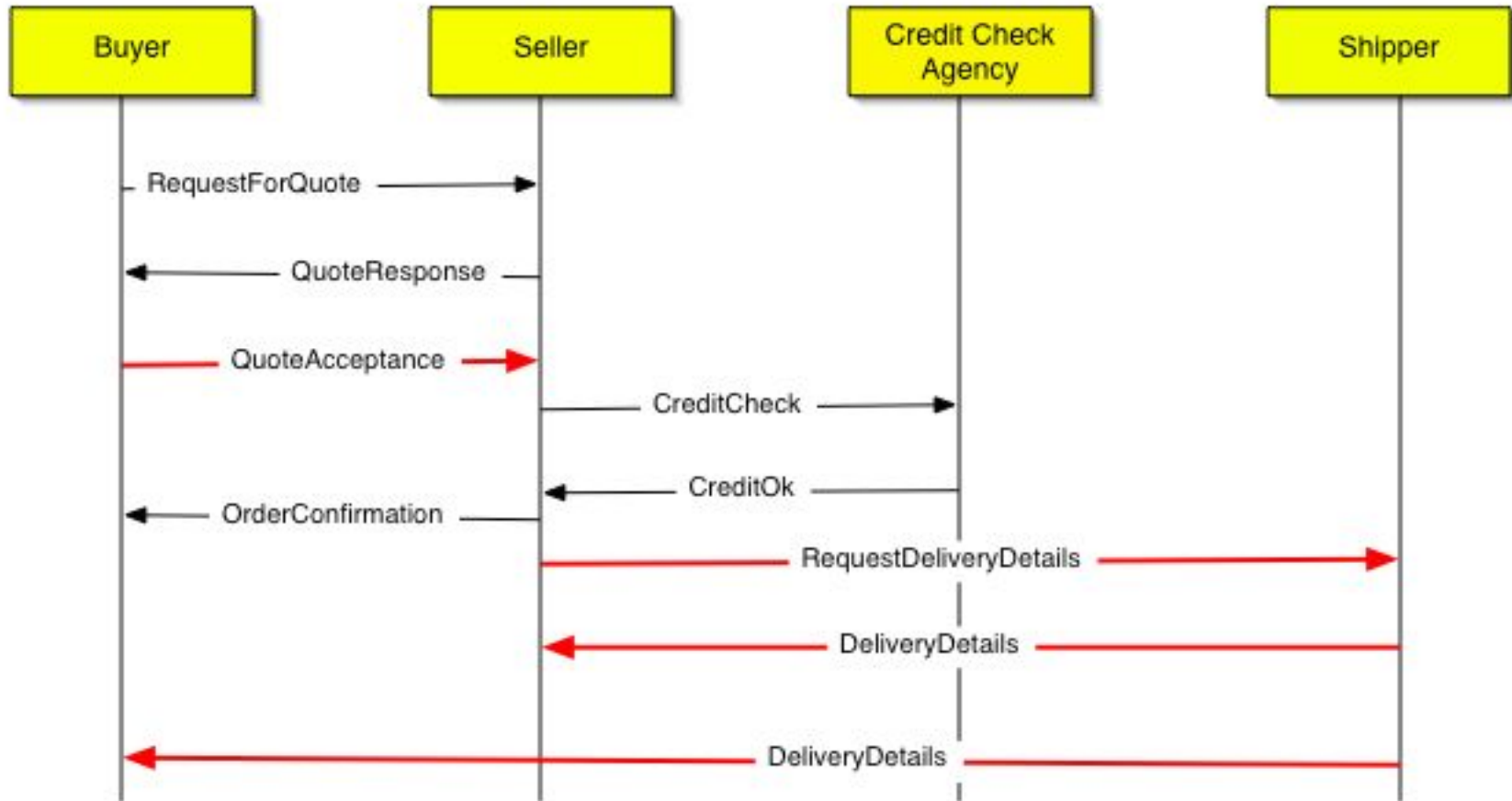
# Relevance to Bioinformatics

- Process volatility
  - In-silico experimentation as workflows across a peer to peer SOA
  - Contractual descriptions for clinical trial protocols (Vioxx) that can be proven to have been followed
  - Outsourcing and yet remaining in control
  - WS-BPEL and WS-CDL

# WS-CDL under the hood



# WS-CDL under the hood



**Normal Collaboration**

# WS-CDL under the hood

```

<interaction name="
    " operation="
    channelVariable="
">
  <description type="
    ">
    </description>
  <participateRelationshipType
    " fromRole="
    " toRole="
    " />
    <exchange name="
    " informationType"
    " action="
    "></exchange>
</interaction>

<interaction name="
    " operation="
    channelVariable="
">
  <description type="
    ">
    </description>
  <participateRelationshipType
    " fromRole="
    " toRole="
    " />
    <exchange name="
    " channelType="
    " action="
    ">
      <sendVariable="
    " />
      <receiveVariable="
    " />
    </exchange>
</interaction>

<interaction name="
    " operation="
    channelVariable="
">
  <description type="
    ">
    </description>
  <participateRelationshipType
    " fromRole="
    " toRole="
    " />
    <exchange name="
    " informationType"
    " action="
    "></exchange>
    <exchange name="
    " informationType"
    " action="
    "></exchange>
</interaction>

<interaction name="
    " operation="
    channelVariable="
">
  <description type="
    ">
    </description>
  <participateRelationshipType
    " fromRole="
    " toRole="
    " />
    <exchange name="
    " channelType="
    " action="
    ">
      <sendVariable="
    " />
      <receiveVariable="
    " />
    </exchange>
</interaction>

<interaction name="
    " operation="
    channelVariable="
">
  <description type="
    ">
    </description>
  <participateRelationshipType
    " fromRole="
    " toRole="
    " />
    <exchange name="
    " informationType"
    " action="
    "></exchange>
</interaction>
    
```

# WS-CDL under the hood

```

<?xml version="1.0" encoding="UTF-8" ?>
<package name=" " author=" "
version=" " targetNamespace=" "
xmlns="http://www.w3.org/2004/12/ws-chor/cdl"
xmlns:bs="http://www.pi4tech.com/cdl/BuyerSellerExample-1">
<description type=" " >
</description>
<sequence>
<interaction name=" " operation=" " channelVariable=" " initialize=" " >
<description type=" " >
</description>
<participateRelationshipType fromRole=" " toRole=" " />
<exchange name=" " informationType=" " action=" " >
<description type=" " >
</description>
</exchange>
<exchange name=" " informationType=" " action=" " >
<description type=" " >
</description>
</exchange>
</interaction>
</sequence>
</choreography>
</package>
    
```

# WS-CDL under the hood

```

<workunit name="                                " repeat="                                ">
  <choice>
    <silentAction roleType="                                ">
      <description type="                                ">                                </description>
    </silentAction>
    <sequence>
      <interaction name="                                " operation="                                " channelVariable="                                ">
        <description type="                                ">                                </description>
        <participateRelationshipType="                                " fromRole="                                " toRole="                                " />
        <exchange name="                                " informationType="                                " action="                                ">
          </exchange>
        </interaction>
        <interaction name="                                " operation="                                " channelVariable="                                ">
          <description type="                                ">                                </description>
          <participateRelationshipType="                                " fromRole="                                " toRole="                                " />
          <exchange name="                                " channelType="                                " action="                                ">
            <send variable="                                " />
            <receive variable="                                " />
          </exchange>
        </interaction>
        <assignRoleType="                                ">
          <copy name="                                ">
            <sourceExpression="                                " />
            <targetVariable="                                " />
          </copy>
        </assign>
      </sequence>
    </choice>
  </workunit>
  <sequence>
    <interaction name="                                " operation="                                " channelVariable="                                ">
      <description type="                                ">                                </description>
      <participateRelationshipType="                                " fromRole="                                " toRole="                                " />
      <exchange name="                                " informationType="                                " action="                                ">
        </exchange>
      </interaction>
      <exchange name="                                " informationType="                                " action="                                ">
        <description type="                                ">                                </description>
      </exchange>
    </sequence>
  </workunit>

```



# WS-CDL under the hood

```

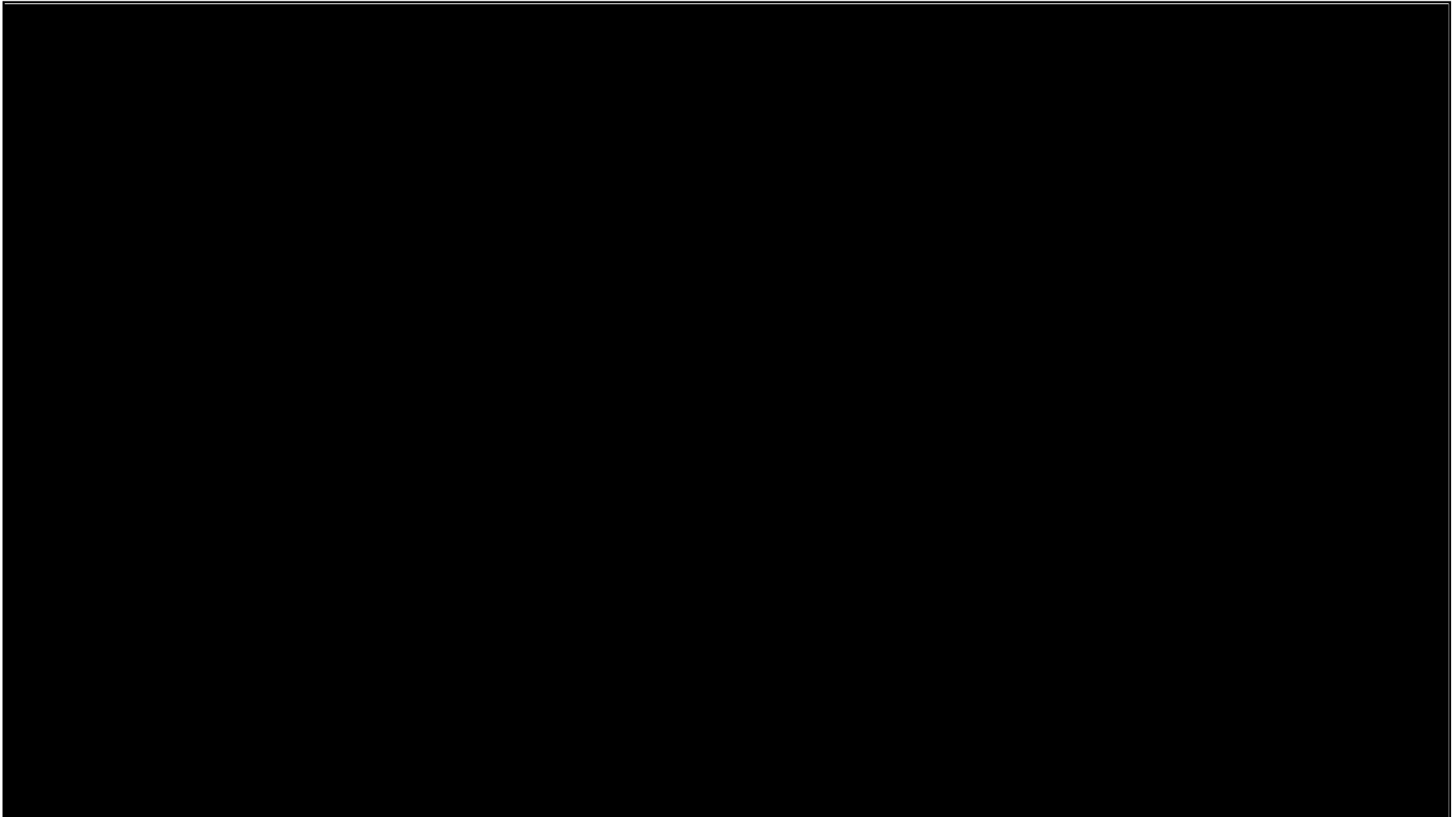
<parallel>
  <workunit name="          ">
    <sequence>
      <interaction name="          " operation="          " channelVariable="          ">
        <description type="          ">
          <participation relationshipType="          " fromRole="          " toRole="          " />
          exchange name="          " informationType="          " action="          "></exchange>
        </interaction>

        choice<>
          sequence<>
            <interaction name="          " operation="          " channelVariable="          ">
              <description type="          ">
                <participation relationshipType="          " fromRole="          " toRole="          " />
                exchange name="          " informationType="          " action="          "></exchange>
              </interaction>
              assign roleType="          ">
                <copy name="          ">
                  <source expression="          " />
                  <target variable="          " />
                </copy>
              </assign>
            </sequence>

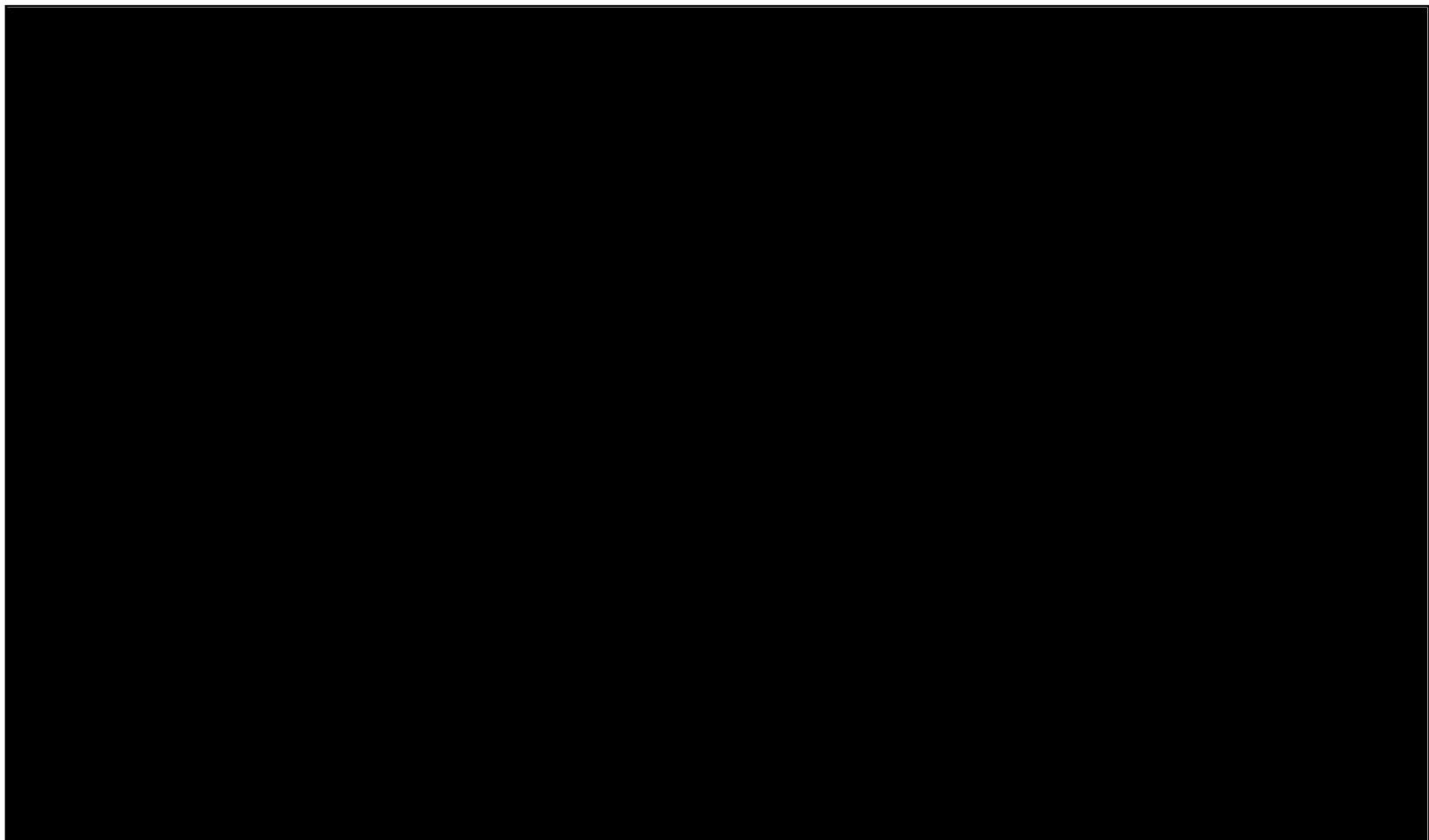
            sequence<>
              <interaction name="          " operation="          " channelVariable="          ">
                <description type="          ">
                  <participation relationshipType="          " fromRole="          " toRole="          " />
                  exchange name="          " informationType="          " action="          "></exchange>
                </interaction>
                assign roleType="          ">
                  <copy name="          ">
                    <source expression="          " />
                    <target variable="          " />
                  </copy>
                </assign>
              </sequence>
            </choice>
          </sequence>
        </workunit>

        <workunit name="          " guard="          " blocking="          ">
          </workunit>
        </parallel>
    
```

# WS-CDL under the hood



# WS-CDL under the hood



# Formalisms

- Pi-calculus
  - Algebraic encoding of behavior
  - Reduction rules to show progress
- Static checking for liveness (livelock and deadlock)
- Composition
- Channel/port passing (dynamic topologies)
- Higher order calculii
  - Includes stochastic pi-calculus used for in-silco experiments to simulate interaction between molecules

# Formalisms

Model	Completeness	Compositionality	Parallelism	Resources
Turing Machines	<input checked="" type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input checked="" type="checkbox"/>
Lambda	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
Petri Nets	<input checked="" type="checkbox"/>	<input type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>
CCS	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input type="checkbox"/>
$\pi$	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>

# Formalisms

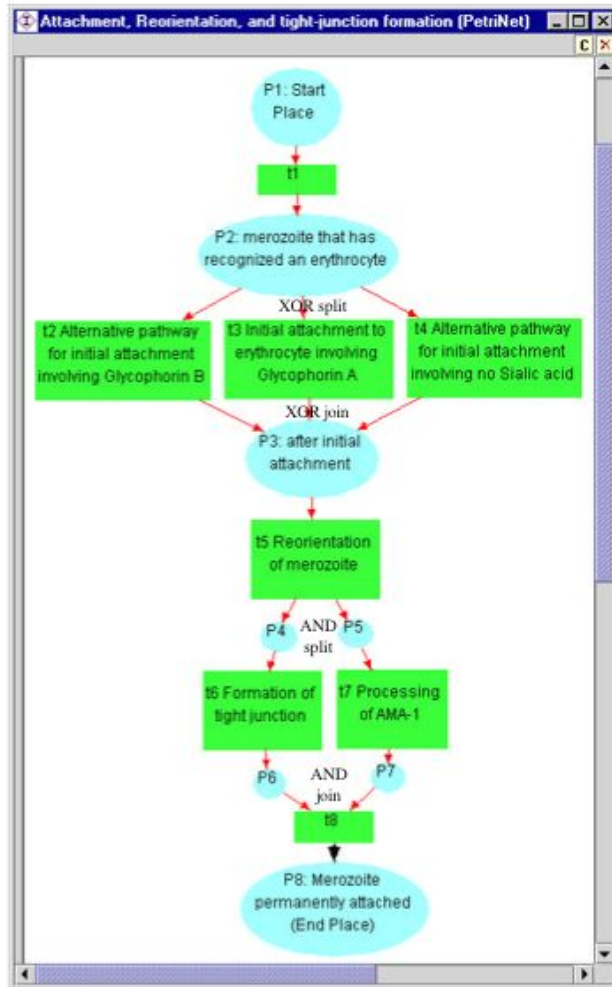
Operation	Notation	Meaning
Prefix	$^1 P$	Sequence
Action	$\mathbf{x}(y), x(y)$	Communication
Summation	$a.P + b.Q$ $\cdot \sum_{i=1..n} P_i$	Distributed Choice
Recursion	$P = \{ \dot{E}.. \} P$	Repetition
Replication	$!P$	Repetition
Composition	$P   Q$	Concurrency
Restriction	$(\nu x)P$	Encapsulation
Nothing	$0$	Do nothing

System  $= (!Client | !IdleServer)$   
 $Client(o, c, req, rsp) = o.req_1.rsp1.req_2.rsp2.c.Client(o, c, res, rsp)$   
 $IdleServer(o, req, rsp, c) = o.BusyServer(o, req, rsp, close)$   
 $BusyServer(o, req, rsp, c) = req.rep.BusyServer(o, req, rsp, c) + c.IdleServer(o, req, rsp, c)$

# Formalisms

<b>WS-CDL</b>	<b>The <math>\pi</math>-calculus</b>
The channels	a pair of "ports" in the $\pi$ -calculus
An interaction	message exchange that occurs between paired ports
message	a polyadic message
type	sorts
Guarded workunit	Process pattern

# WS-CDL in practice

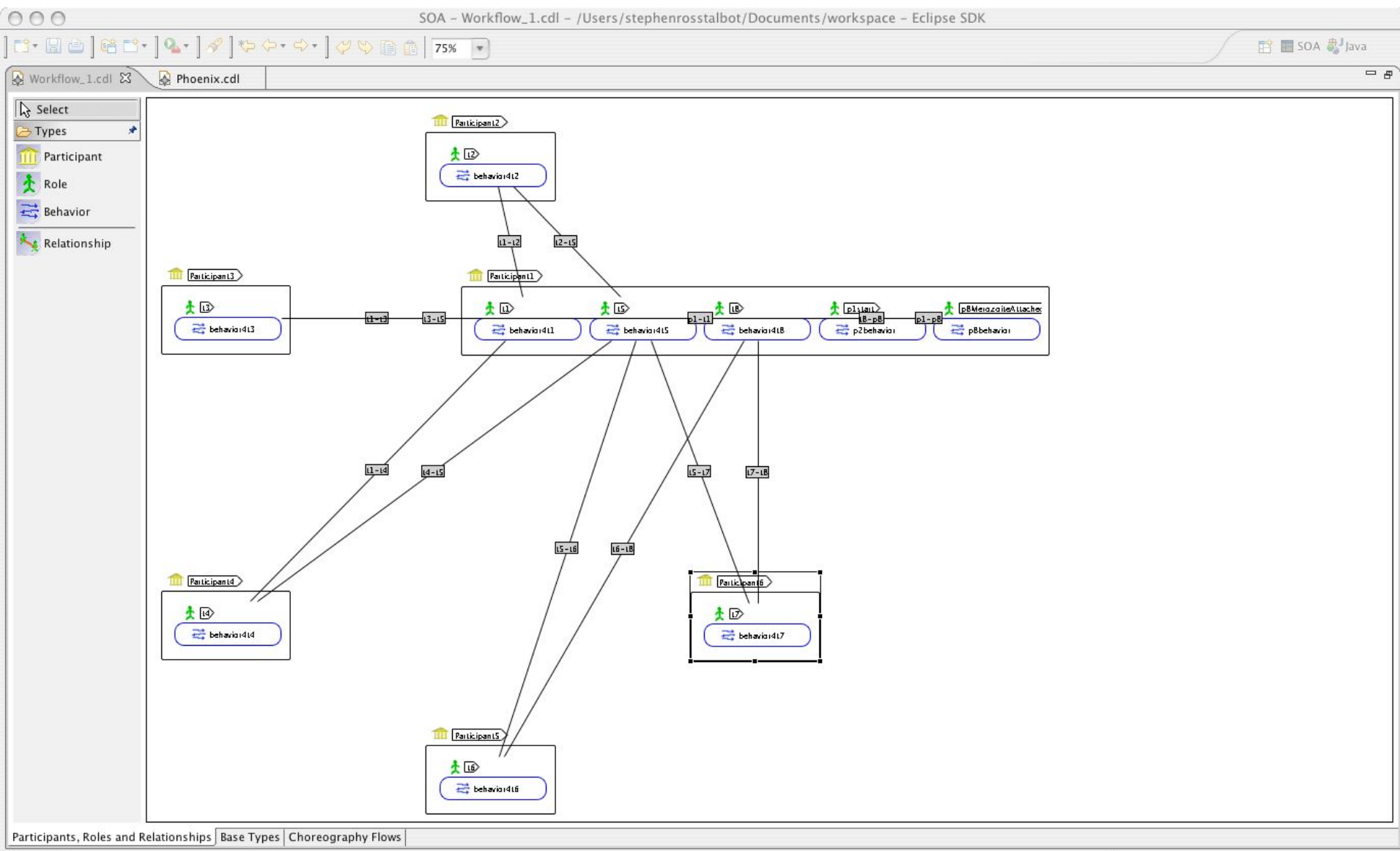


*Modeling biological processes using Workflow and Petri Net models  
 Mor Peleg, Iwei Yeh, Russ B. Altman  
 Stanford Medical Informations, Stanford Universirt, Stanford CA  
 94305, USA*

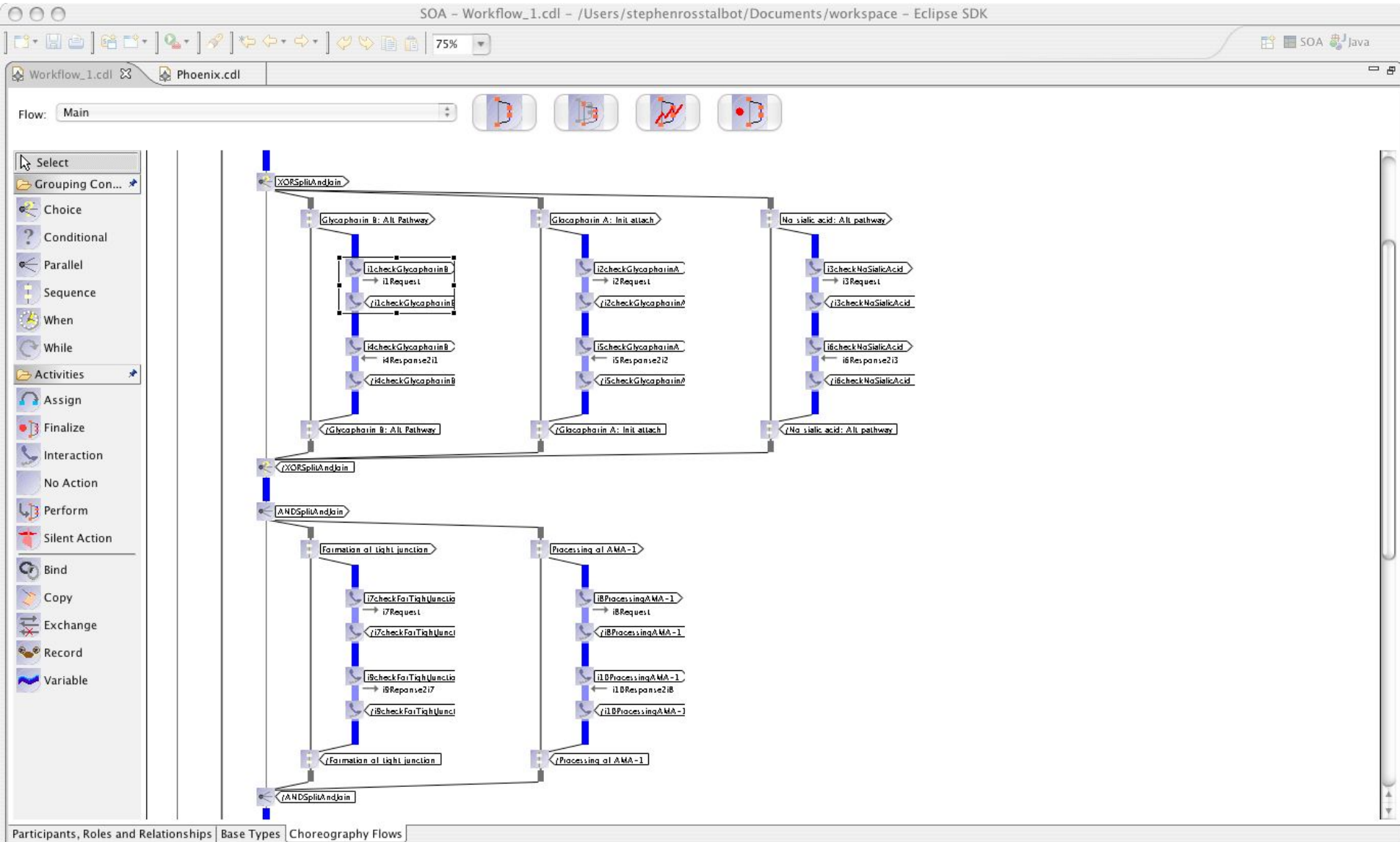
Figure 5. A Petri Net model of the invasion process, corresponding to the Workflow model shown in Figure 2. Places are shown as circles, and transitions as rectangles, and are labeled as  $t_1$ .. $t_8$ . The first and last places in the Petri Net are also labeled (as  $P_1$  and  $P_8$ ). Implicit XOR split and joins are marked as "XOR split" and "XOR join", respectively. AND split and joins are also marked.



# WS-CDL in practice



# WS-CDL in practice



# WS-CDL in practice

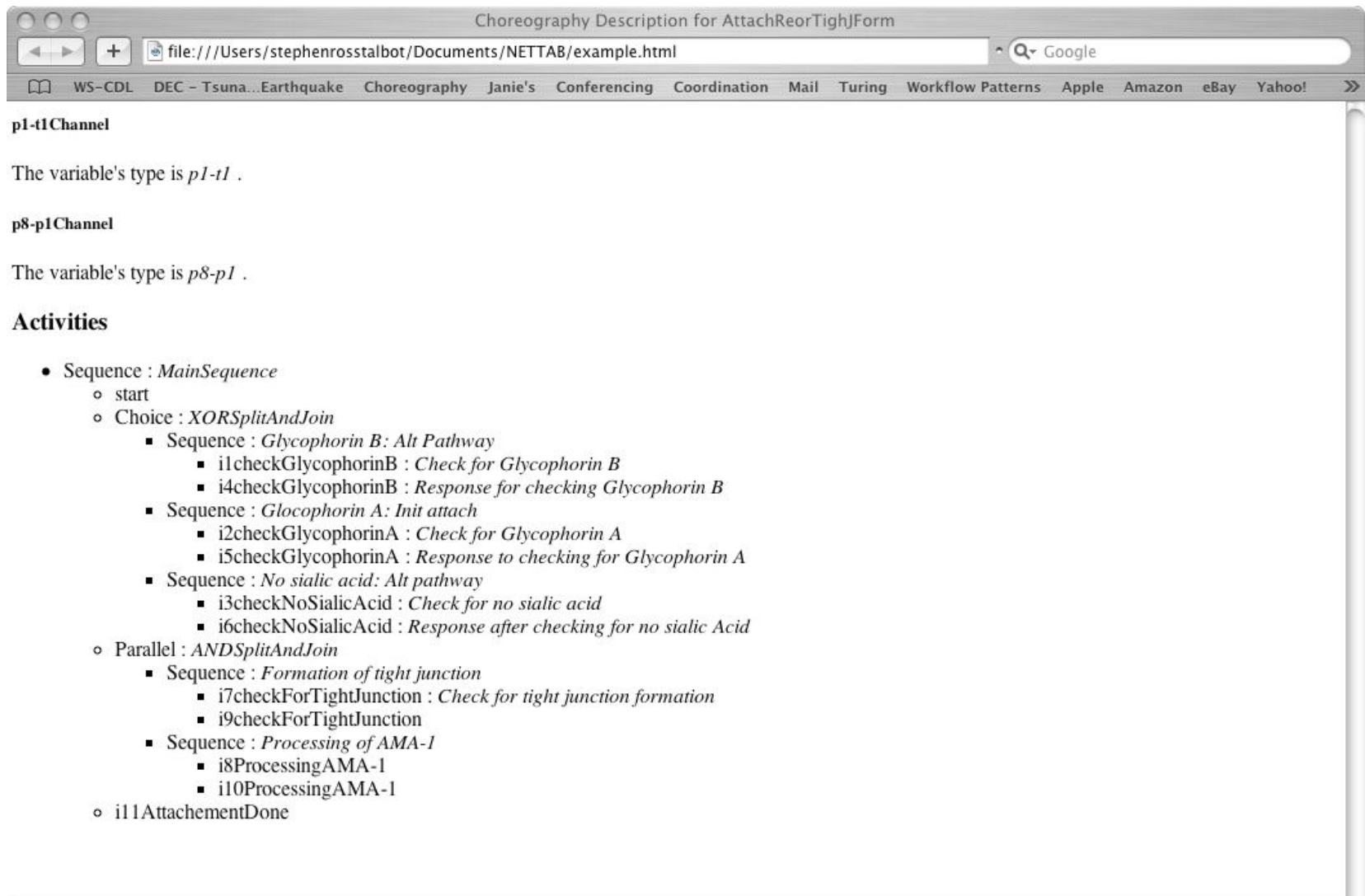
```

+ <variableDefinitions>
- <sequence>
  <description type="documentation">MainSequence</description>
+ <interaction name="start" operation="start" channelVariable="p1-t1Channel">
- <choice>
  <description type="documentation">XORSplitAndJoin</description>
- <sequence>
  <description type="documentation">Glycophorin B: Alt Pathway</description>
+ <interaction name="i1checkGlycophorinB" operation="checkGlycophorinB" channelVariable="t1-t2Channel">
+ <interaction name="i4checkGlycophorinB" operation="checkGlycophorinB" channelVariable="t2-t5Channel">
</sequence>
- <sequence>
  <description type="documentation">Glocophorin A: Init attach</description>
+ <interaction name="i2checkGlycophorinA" operation="checkGlycophorinA" channelVariable="t1-t3Channel">
+ <interaction name="i5checkGlycophorinA" operation="checkGlycophorinA" channelVariable="t3-t5Channel">
</sequence>
- <sequence>
  <description type="documentation">No sialic acid: Alt pathway</description>
+ <interaction name="i3checkNoSialicAcid" operation="checkNoSialicAcid" channelVariable="t1-t4Channel">
+ <interaction name="i6checkNoSialicAcid" operation="checkNoSialicAcid" channelVariable="t4-t5Channel">
</sequence>
</choice>
- <parallel>
  <description type="documentation">ANDSplitAndJoin</description>
- <sequence>
  <description type="documentation">Formation of tight junction</description>
+ <interaction name="i7checkForTightJunction" operation="checkForTightJunction" channelVariable="t5-t6Channel">
+ <interaction name="i9checkForTightJunction" operation="checkForTightJunction" channelVariable="t6-t8Channel">
</sequence>
- <sequence>
  <description type="documentation">Processing of AMA-1</description>
+ <interaction name="i8ProcessingAMA-1" operation="processAMA-1" channelVariable="t5-t7Channel">
+ <interaction name="i10ProcessingAMA-1" operation="processingAMA-1" channelVariable="t7-t8Channel">
</sequence>
</parallel>
+ <interaction name="i11AttachementDone" operation="start" channelVariable="p8-p1Channel">
</sequence>
</choreography>
</package>
    
```

# What can I do with it?

- Simulation:
  - I can test it (simulate the message exchanges)
- Generation:
  - I can generate Java or BPEL code, deploy and execute or run it as a set of peer services (no single point of control)
- Documentation:
  - I can produce documentation (html) to describe it
- Execution:
  - I can monitor the threads of execution through it

# What can I do with it?



Choreography Description for AttachReorTighJForm

file:///Users/stephenrosstalbot/Documents/NETTAB/example.html

WS-CDL DEC - Tsuna... Earthquake Choreography Janie's Conferencing Coordination Mail Turing Workflow Patterns Apple Amazon eBay Yahoo!

**p1-t1Channel**

The variable's type is *p1-t1* .

**p8-p1Channel**

The variable's type is *p8-p1* .

**Activities**

- Sequence : *MainSequence*
  - start
  - Choice : *XORSplitAndJoin*
    - Sequence : *Glycophorin B: Alt Pathway*
      - i1checkGlycophorinB : *Check for Glycophorin B*
      - i4checkGlycophorinB : *Response for checking Glycophorin B*
    - Sequence : *Glocophorin A: Init attach*
      - i2checkGlycophorinA : *Check for Glycophorin A*
      - i5checkGlycophorinA : *Response to checking for Glycophorin A*
    - Sequence : *No sialic acid: Alt pathway*
      - i3checkNoSialicAcid : *Check for no sialic acid*
      - i6checkNoSialicAcid : *Response after checking for no sialic Acid*
  - Parallel : *ANDSplitAndJoin*
    - Sequence : *Formation of tight junction*
      - i7checkForTightJunction : *Check for tight junction formation*
      - i9checkForTightJunction
    - Sequence : *Processing of AMA-1*
      - i8ProcessingAMA-1
      - i10ProcessingAMA-1
  - i11AttachementDone

# Summary

- WS-CDL is the Web Services Choreography Description Language (CDL for short)
- Common formalism (the pi-calculus) between SOA/WS-CDL and bioinformatics
- WS-CDL to describe workflow, Orchestration to execute workflow
- WS-CDL description for compliance



# Acknowledgments

- Greg Meredith of Djinnisys
- Maria Mirto (for some example and early access to papers)
- Dr Gary Brown (pi4tech)

Grazie  
Thank You

Q & A